

Command: _ValidateLicense
at MonoMac.ObjCRuntime.Class.Lookup (IntPtr klass, Boolean throw_on_error) [0x00000] in <filename unknown>:0
at MonoMac.ObjCRuntime.Class.Lookup (IntPtr klass) [0x00000] in <filename unknown>:0
at MonoMac.ObjCRuntime.Runtime.GetNSObject (IntPtr ptr) [0x00000] in <filename unknown>:0
at MonoMac.ObjCRuntime.Runtime.GetNSObject[NSImageRep] (IntPtr ptr) [0x00000] in <filename unknown>:0
at MonoMac.AppKit.NSImage.BestRepresentationForDevice (MonoMac.Foundation.NSDictionary deviceDescription) [0x00000] in <filename unknown>:0
at Eto.Mac.Drawing.BitmapHandler..ctor (MonoMac.AppKit.NSImage image) [0x00000] in <filename unknown>:0
at Eto.Mac.Drawing.IconHandler.SetFrames () [0x00000] in <filename unknown>:0
at Eto.Mac.Drawing.IconHandler.Create (System.IO.Stream stream) [0x00000] in <filename unknown>:0
at Eto.Drawing.Icon..ctor (System.IO.Stream stream) [0x00000] in <filename unknown>:0
at Eto.Drawing.Icon.FromResource (System.String resourceName, System.Reflection.Assembly assembly) [0x00000] in <filename unknown>:0
at InstallLicense.View.ValidationWizardForm..ctor (InstallLicense.ValidateData data) [0x00000] in <filename unknown>:0
at InstallLicense.Program.ValidateLicense (System.Collections.Generic.List`1 args) [0x00000] in <filename unknown>:0
at Commands.Commands.ValidateLicense.RunCommand (Rhino.RhinoDoc doc, RunMode mode) [0x00000] in <filename unknown>:0
Could not find a valid superclass for type NSImageRepGeometryProxy. Did you forget to register the bindings at MonoMac.ObjCRuntime.Class.Register() or call NSApplication.Init()?
Unhandled exception validating license. See previous messages for details