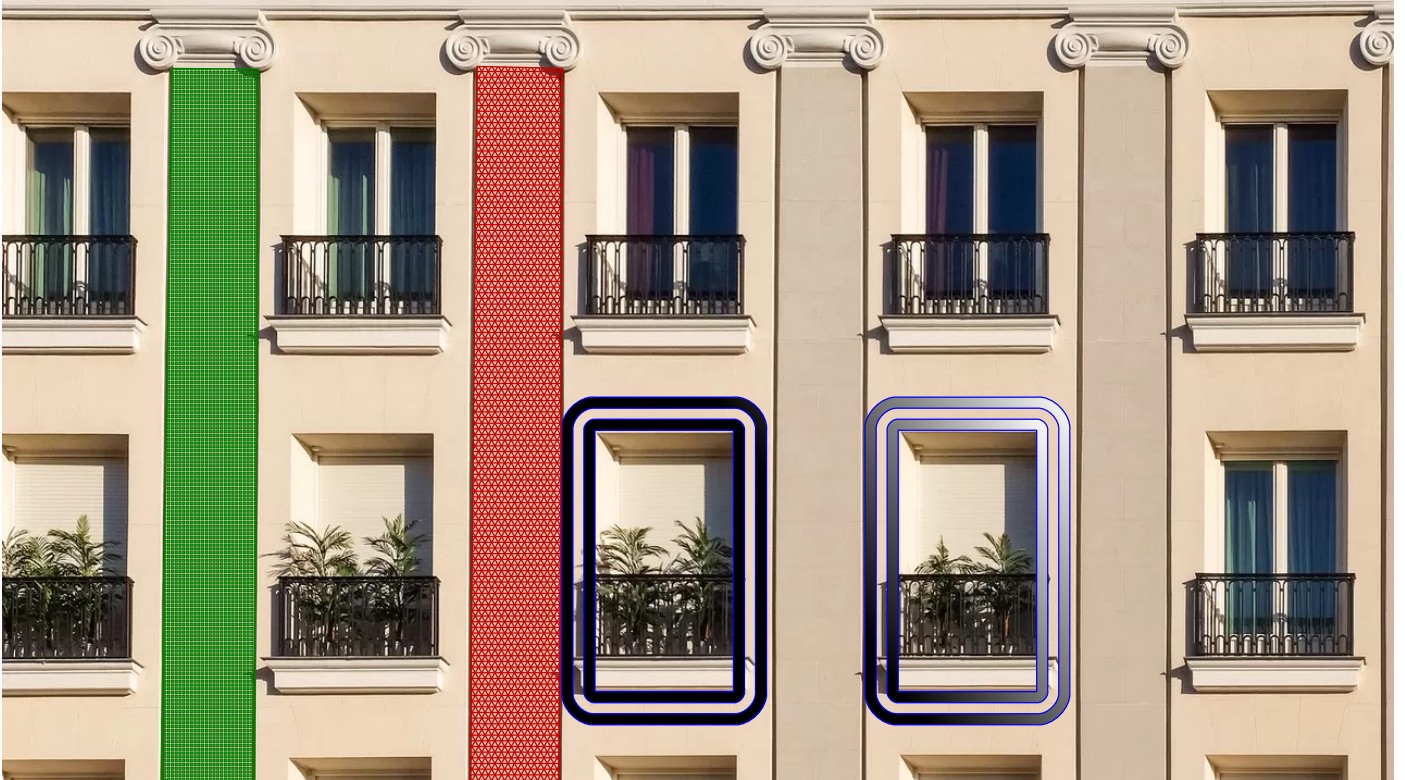


TOP View with Picture Frame



Perspective View Shaded  
+ Make 2D (raster+vector)

